



CSAH

Coed Soccer Association of Hawaii

Rules and Regulations

Revised March 2015

SECTION I: GENERAL

- A. All Coed Soccer Association of Hawaii (CSAH) games shall be played under the current “Laws of the Game” published by FIFA and Hawaii Soccer Association (HSA) rules, policies and procedures, subject to the following CSAH Rules and Regulations. In the event FIFA, HSA and CSAH Rules and Regulations do not address any CSAH issue, CSAH in its sole discretion shall make those determinations.
- B. It is the responsibility of the participating club/team to become familiar with the FIFA, HSA, and CSAH rules.
- C. Team managers are responsible for trying to control the behavior of their teams and fans. This includes inappropriate language and drinking at the public park.
- D. No slide tackling is allowed in CSAH by a field player. First time offense is a yellow card, with the second offense a red card. Any other slide/leaving your feet, even if no other player is around, will be called as a foul but is not a cardable offense.
- E. Each team is responsible to provide one (1) game ball in playable condition.
- F. A player will be ejected if alcohol is consumed **at the field** before or during a game.
- G. Maximum of five (5) men may play on the field at one time (goalkeeper not included). Men 60 and over can play in place of women at any time.

SECTION II: TEAMS/CLUBS

- A. Team rosters shall consist of not more than **thirty (30)** registered players.
- B. Team application and season fees shall be as determined by the CSAH BOD.
- C. Teams shall be considered in bad standing and shall not be allowed to participate in League and/or League Cup competition until all fees are paid.
- D. Each member of the team must be registered with one (1) Organization club only.
- E. Each team must submit to CSAH, before the respective season deadline, the following:
 - 1. Team name and colors.
 - 2. All respective forms and monies
 - a. Late team fee payments will be assessed a \$50 late fee.
 - b. Late registrations / HSA player fees will result in a forfeit of the team’s first League game, and a \$50.00 fine.
 - c. All returned checks will be assessed a \$20 service fee.

SECTION III: AGE DIVISIONS

Women - Must be at least 18 years old (must submit proof of age to the League’s registrar)
Men - Must be at least 35 years old (must submit proof of age to the League’s registrar)

SECTION IV: PLAYERS

- A. An Active Player is a HSA registered player listed on a team's current CSAH roster.
- B. An Inactive Player is a player currently registered with HSA but not listed on any CSAH roster.
- C. Only Active Players on teams registered with CSAH will be eligible to participate in CSAH games.

SECTION V: ROSTERS

A Roster is defined as a list not to exceed **30** active players registered in CSAH according to HSA rulings. The Roster submitted to the league shall include all Active Players registered to participate in CSAH for a particular season. Any alterations to the Roster must be submitted a week prior to the next scheduled game.

- A. The Roster submitted to the league shall include all Active Players registered to participate in CSAH for a particular season.
- B. No team shall have more than **thirty (30)** players registered to play on its official CSAH game card.
- C. Any player listed on the official CSAH game card shall be considered as having played under the name and shirt number as listed. The accuracy of the player entries on the official CSAH game card is the responsibility of the team administrators (coaches and managers). The penalty for infraction may include forfeiture, fines, probation, or suspension at the discretion of the Disciplinary Committee.
- D. Failure to cooperate with a reasonable request to substantiate the legitimacy of any player who has played in a particular game shall result in a Disciplinary Committee investigation and hearing, and may result in forfeiture, fines, probation, and/or suspension at the discretion of the Disciplinary Committee.

SECTION VI: REGISTRATIONS

- A. Registration of players and teams shall be valid for one (1) seasonal year (September 1 – August 31)
- B. Player and team's registrations must be submitted prior to the CSAH established deadline, including all monies due, forms, pictures, and players' passes.
- C. The initial roster submitted prior to a new season must be submitted on or before the day required. Only those players on that initial roster may play in the first game of the season. Failure to submit the roster form by the stated deadline results in an automatic forfeit of the first game and a \$50 fine. It is required that teams field a full roster for this game, despite the forfeit status.
- D. Any player not registered a week (7 days) prior to the game cannot play in that game.
- E. All signatures must be original. Any team or player found guilty of forging a signature will be fined \$50 per infraction by CSAH.
- F. Signatures on registration form and player's card must match.
- G. Any team that allows a non-registered player to participate will forfeit that game **and be fined \$100 that must be paid within 1 game from the time the team is notified by the league of the illegal player. The team cannot play until this fine is paid.**
- H. No registrations will be accepted during the last month (4 weeks) of the Regular Season or Playoffs.
- I. Registration is revocable by action of the Board. Any action by a player or a team that is judged in conflict with the objectives, rules, and/or regulations of CSAH is grounds for revocation.
- J. HSA players' passes/cards are property of the players. Team Managers/Coaches must release passes to the players upon request. Teams not complying will be fined \$10 per pass/card not released.
- K. Players must submit a copy of Drivers' License or equivalent ID with registration forms. Any player who tries to deceive the league with false identification in order to qualify as over 18 or 35 will be banned from the league for **up to (5) years** starting from the date that the infraction was brought to the league's attention.

SECTION VII: PLAYER RELEASE AND TRANSFER

- A. Any player wanting to transfer to another team during the course of the season may do so only once during that particular season, but only after fulfilling financial obligations to original team and notifying both original and new team managers by email or written notice.
- B. Player will have to wait one week (7 days) before being eligible to play for his/her new team.
- C. No transfers will be allowed during the last month of the Regular Season, including Playoffs.

SECTION VIII: RULES FOR THE GAMES

The rules as listed in the last edition of the Federation Internationale de Football Association's (FIFA) Laws of the Game and Universal Guide for Referees shall be adhere to with these exceptions:

- A. There shall be no limit to the number of substitutions by a team during a league game and a replaced player may re-enter the game as a substitute for any other player.
- B. Substitutions by a team shall be unlimited.
- C. The game duration shall consist of two 45-minute halves played with a size 5 ball.
- D. The half-time interval shall not exceed ten (10) minutes.
- E. In the event that a game must provide a winner, and at the culmination of such the score is tied, the game shall go directly to a penalty shoot-out according to FIFA rulings.

- F. Games suspended by the referee because of player or spectator violence must be reported directly to the Disciplinary Committee. The Disciplinary Committee shall decide if the score at the time of the suspension shall stand, or if the game should be replayed. The Disciplinary Committee will make any other decision, which may be deemed necessary under the circumstances.
- G. Agreement to play an unscheduled game establishes compliance with any and all League rulings.
- H. Any player or fan involved in a fight will be judged by the team managers.

SECTION IX: FORFEITS

Forfeits will not be tolerated. A \$50 fine will be imposed to all teams forfeiting a game. After the second forfeit, a team may be further fined and suspended for the remainder of the season and may be reason for non-admission the following season.

- A. If a team knows ahead of time that they cannot make a game, it shall immediately submit notice to the CSAH in writing and include reasonable explanation. If two weeks or more (14 days or more) notice is given then the game will be rescheduled and no fine will apply. If less than two weeks (13 days or less) notice is given then the game will count as a forfeit and the rules for forfeits will apply.
- B. If the game is not played, the forfeiting team shall lose by a score of 3-0.
- C. If the game is played and the cause of the forfeiture is discovered later, the forfeiting team shall abide by these rules.
 1. If it loses by a goal differential of three (3) or more, the game shall stand. Otherwise, the score shall be recorded as 3-0.
 2. If it wins, the goals scored by the forfeiting team shall be recorded as zero (0); the score for the other team, provided it is also not forfeiting and it is not less than three (3), shall stand. If the non-forfeiting team's score is less than three (3), it shall be recorded as three (3)
 3. If a tie exists, the forfeiting team shall have its goals nullified, its score being recorded as zero (0). The opposing team's score shall stand as long as it is not less than three (3). If the non-forfeiting team's score is less than three (3), it shall be recorded as three (3)
 4. **Grace Period: Forfeiture time shall be 25 minutes for 6:00 PM game and 15 minutes for 8:00 PM game.**
- D. No team shall purposely forfeit or throw a game to gain advantage in the standings or to impede another team from advancing. This will be considered game fixing, and any team(s) found by the Disciplinary Committee to be guilty of such acts will be punished by the CSAH and may face suspension.
- E. Forfeit fines for which the game is NOT played due to a team's failure to field a team will be paid to the team winning such forfeit through the league (this would apply to article "B"). Forfeit fines for games that are played will be paid to the League (this would apply to article "C"). **Every team manager is responsible to pay the forfeiture fees. Refusal to pay the forfeiture fee will result in an additional \$50 fine, along with the original \$50 forfeit fee, (\$100 total) being taken out of the team's performance bond.**
- F. Double Forfeits: If both teams are not ready to start the game on time, after the grace period has expired, the game will be declared a "Double Forfeit".
 1. The game will be entered in the standings as a loss for both teams.
 2. No score will be posted.
 3. All other applicable regulations, relating to forfeitures, fines, etc, as outlined in this section, will apply.
 4. Fines assessed to both teams will be payable to the league.

SECTION X: SCHEDULE

- A. The official playing year shall begin on September 1, and end on August 31, of the following year.
- B. The schedule of games shall include a list of teams, days, times and fields, as well as indicating Home team (team listed first), and team colors.
- C. The schedule shall be finalized at least one (1) week prior to the start of each season.
- D. Requests for postponement or re-scheduling of a game must be submitted to the league President at least ten days before the scheduled game. A \$50.00 fine will be issued should the above not be followed. Requests are not guaranteed, as the League and the opposing team must approve of them.

SECTION XI: OFFICIALS

- A. CSAH will submit to Hawaii State Referee Association (HSRA) CSAH's modified FIFA rules. HSRA will provide these rules to officials upon request.
- B. The referee shall be the sole judge on the field of play and his or her decisions shall be final. No protest based on "referee judgment" shall be allowed.
- C. Any complaints regarding referees shall be directed in writing to the CSAH BOD.

- D. Should only two officials show up the following shall apply:
 1. Ask for a club lineman
 2. Referees shall run a two-man system
- E. All referees must have a current USSF Referee License. Should one referee fail to appear or be unable to continue, a club lineman shall be appointed by and at the Referee's discretion as a replacement. Should two (2) referees fail to appear or be unable to continue, two (2) club linesmen shall be appointed by and at the Referee's discretion.

SECTION XII: GAME STOPPAGE AND DELAYS

- A. If for any reason a game is not played or is not completed, CSAH shall decide the standing of the game depending upon the reason for the game stoppage.
- B. The CSAH Board of Directors may reschedule the game, order the game to stand as played, order remaining time to be played off at a later date, or order such other action depending upon the circumstances as they are determined to be proper.
- C. All games shall start at their scheduled time and the delay of a game for any reason shall not extend the start of the following game past the grace period for the following game.
- D. The grace period shall be twenty-five (25) minutes for the 6:00 PM game and fifteen (15) minutes for the 8:00 PM game. If games do not start by the allotted times of 6:25 and 8:15 respectively, **and the field is available for play and the ref calls for the captains**, then a single or double forfeit will result for one or both of the teams, that is/are not ready to play with enough players, uniforms, player passes and a game card. Halves should be equal, but not necessarily 45 minutes.
- E. A team must start a game with a minimum of seven (7) players in good standing, who are registered to that team. The players must be on the field ready to play at the end of the grace period or forfeit the game.
- F. It shall be the responsibility of the Referee to start the game on time and he/she shall be the judge of the tardiness of teams.
- G. The Referee shall check the Player Passes of the team in attendance and follow the normal procedure before the absent team shall be subjected to forfeiture.
- H. The Referee may terminate or suspend the game, but only the CSAH Board of Directors may determine a match to be a forfeit by one or both teams.

SECTION XVI: MEETINGS

Meetings attendance is mandatory. A \$50 fine will be assessed to each team for meetings unattended.

SECTION XIII: PERFORMANCE BOND

Each team will deposit a \$100 Performance Bond. Any and all fines will be levied against such bond, and at the end of the season, the residual money will be credited towards the following season's Bond.

SECTION XIV: DISCIPLINARY ACTIONS AND COMMITTEE

- A. The Disciplinary Committee shall be composed of not less than three (3) and not more than five (5) team managers and/or board members.
- B. The Committee may meet to discuss any multiple games sanctions that it shall determine in its sole discretion. The team Rep of the affected team shall be notified of the time and location of the meeting. It is the team Rep's responsibility to ensure representation at such meeting to defend their case. Once the Committee reaches a decision, it will be final. There will be no further appeals to CSAH. If a player would like to appeal a ruling he/she may do so by directly contacting the Hawaii Soccer Association.
- C. **Yellow Cards**
Any player receiving three or more yellow cards in a single season shall incur the following:
 1. 3 Yellow Card = 1 Game Suspension and no fine minimum.
 2. 5 Yellow Cards = 2 Games Suspension and a \$15 fine minimum.
 3. 6 Yellow Cards = 3 Games Suspension and a \$25 fine minimum.
 4. The penalty for all yellow cards after 6 will be decided upon by the Disciplinary Committee which may include suspension from the league and a \$50.00 fine.
- D. **Red Cards**
Any player receiving one or more red cards in a single season shall incur the following:

1. 1 Red Card = 1 Game Suspension.
2. 1 Red Card Referee Abuse (oral, physical or publicly) = 3 Game Suspension and a \$20 fine minimum
3. 1 Red Card Violent Foul = 6 Games and a \$25 fine minimum.
4. **1 Red Card Serious Foul Play = 3 Games and \$25 fine minimum**
5. **1 Red Card Striking a Player = 6 Games and a \$25 fine minimum.**
6. 2 Red Cards = 3 Games Suspension and a \$15 fine minimum.
7. 3 Red Cards = Immediate suspension from the League and a \$50 fine (minimum), which must be paid before being allowed to play in the league again. The Disciplinary Committee will decide on future eligibility, if any.

Any lengthy suspension, equal to or longer than a 6 month period, will be followed by a mandatory probation period that is equal to 50% (½) of the amount of time (length) of the suspension period, i.e., 6 months suspension equals 3 months probation, 2 years suspension equals 1 year probation, etc.

Any violation during this probation period shall be dealt with in accordance with “**O. Probation**” section below.

- E.** If a male player is ejected (excluding Goalkeepers), the team may NOT replace a female to bring the field number of male players back to 5. If the Goalkeeper is ejected, either gender may be used to replace the Goalkeeper.
- F. Violent Conduct**
The Disciplinary Committee will review any incident involving violent conduct such as fighting, striking, intent to strike or any conduct that inflicts injury. Factors the Disciplinary Committee may consider include (1) degree of any injury, (2) intent to injure, (3) whether the player, coach or manager was the instigator, retaliator or neither, (4) whether a weapon or physical object was used, (5) whether the player, coach or manager has a history of abusive conduct, and (6) any HSA guidelines
- G.** Any player entering or leaving the field during an altercation or possibility of such will be suspended for a minimum of 3 games and subject to a \$25.00 - \$50.00 fine.
- H.** Any player, coach or manager who repeatedly and/or unreasonably abuses (orally, physically or publicly) a referee or league official may cause his or her team to be fined, suspended and/or lose team points in addition to the issuance of any game suspensions arising out of any red card issued for abuse of referee.
- I.** Any fan who engages in violent conduct during a game may cause the team the fan is associated with to be fined and/or lose team points.
- J.** Any violence towards a referee may be punishable by a lifetime suspension from the League and a \$50.00 - \$100.00 fine.
- K.** Any team causing the termination of a game will forfeit the game regardless of the score at the time of termination.
- L.** All suspensions are effective immediately upon issue. Suspensions must be fully served prior to participating in any games.
- M.** Any team playing a suspended player will forfeit the game and be fined \$150.
- N.** In the event that a game, for which a player was suspended, is postponed or re-scheduled, that game will count towards the suspension and the player or coach will have to serve such suspension when the game is re-scheduled.

O. Probation

Any coed player on probation shall abide by the following:

- 1) Should any player on probation commit an infraction, **with a card issued**, he/she will be suspended immediately from the league. The Disciplinary Committee will decide on future eligibility, if any.
- 2) There will be no appeals through the Coed league (CSAH). **NEED TO MODIFY**
- 3) If a player in this situation would like to appeal this ruling they may do so by directly contacting the Hawaii Soccer Association.

P. Harassment Policy

- 1) CSAH does not condone actions by its players, managers, fans, and other members of its soccer community that verbally or physically harass others and has adopted policies against racism and other forms of harassment. Harassment of any kind will not be tolerated by CSAH and will be dealt with accordingly.
- 2) Harassment includes, but is not limited to:
 - a) Racism and similar forms of racism (i.e. Nationalism, Religion)
 - b) Sexual harassment
 - c) Verbal harassment
 - d) Physical harassment
 - e) Financial harassment

- 3) Punishment for those who have been shown to display this type of behavior will receive a minimum suspension of three (3) games. Decisions on suspensions will continue to be made by the CSAH board with assistance from the CSAH managers when the need arises.
- 4) The referee's report will be the main deciding factor on harassment during CSAH matches. If a player feels he/she is being harassed by another player, then he/she needs to bring this to the ref's attention. A witness would need to support the incident. The complaint will be reviewed by CSAH board. Decisions about complaint and/or resulting punishment will be made by the CSAH board with assistance from the CSAH managers when the need arises.
- 5) All ejected players must completely leave the playing area and property utilized by CSAH and its participants. Games will not continue until the player has complied. Forfeits and other sanctions may result if teams do not comply with this rule.
- 6) **Team managers will help hold their team accountable with issues regarding harassment.**

SECTION XV: LEAGUE EXPULSION

The Board of Directors may deny or expel a Team's or Club's admittance to CSAH based on the Team's or Club's violation of CSAH, State or National Association, or other organizational rules, or due to excessive disciplinary problems caused by members of the Team or Club including, but not limited to, the administrators, players or spectators.

SECTION XVI: COLLECTION OF FINES

- A.** CSAH will not be responsible for collection of a fine(s) incurred by a player, unless one of the following occurs:
 1. The player does not return to the team on which the fine was incurred.
 2. The team on which the fine was incurred does not allow the player to participate until such fine(s) has been paid.
- B.** In these situations only, CSAH may become involved in the collection of fines. The League must receive notification of outstanding fines within two (2) weeks from the close of the season in which the fine was incurred.
- C.** In the situation where the team allows the player to participate without payment of fines owed, the team will be wholly responsible for outstanding fines and will have forfeited CSAH involvement.

SECTION XVII: APPEALS

Appeals of CSAH decisions (not including Disciplinary Committee decisions, which are non-appealable) must be submitted in writing to the CSAH President by an official team administrator within 72 hours of the challenged decision. A \$50.00 deposit must accompany the appeal. The deposit will be refunded only if CSAH finds in favor of the defendant. Once CSAH comes to a decision on the appeal, it will be final. No further appeals will be allowed.

SECTION XVIII: UNIFORMS

Shorts and socks must be of the same color as the rest of the team. Team jerseys must be identical and shall not have duplicated numbers. Same jersey cannot be used by more than one player during a game. Players out of uniform will not be allowed to play. The league must first approve change of team uniform's colors. In the event of a conflict of colors between teams, the home team must wear their primary color first. A \$20 fine will be issued to the away team for wearing same or similar color as home team's primary color. Size appropriate shin guards are required.

SECTION XIX: POINT SYSTEM AND TIE BREAKERS

A. Point System.

Win - 3 points

Tie - 1 point

Loss - 0 points

B. Tie Breakers.

1. Head-to-Head

2. Goal Differential

3. Goals Scored

4. Goal Differential in Head-to-Head (provided more than one [1] game was played)

5. If more than two (2) teams are involved, and teams are still tied after all previous tie breakers, then the team with highest points and or goals from the games between the teams involved will win the tiebreaker.

6. Coin Toss

SECTION XX: PLAY-OFFS

- A.** Only those teams finishing in the pre-determined positions will qualify for the Play-Offs
- B.** In the event that a qualified team cannot participate, then the next team with the best record on the over-all standing would go in its place.
- C.** In the event that a game ends in a tie at the end of regulation time, the game shall proceed directly to a PK Shoot-Out
- D.** During a PK Shoot-Out, the shooters must alternate in genders (i.e.: man, woman, man, woman, man, or woman, man, woman, man, woman)

SECTION XXI: USE OF CSAH LOGO AND NAME

CSAH must approve the use of the CSAH logo and name including but not limited to use in tournaments, clinics, camps, events, and any promotion. Once approved, the organizers must follow the guidelines set by CSAH.

SECTION XXII: TROPHIES AND AWARDS

All cups and trophies provided by or donated to CSAH shall be awarded in competition. If cups and / or trophies are given to CSAH for perpetual use, they shall be competed for each season. Cup and trophy winners shall be held responsible for the safety of such cup or trophy while it is in their care. Any repairs that are necessary when the cup or trophy is returned to CSAH shall be charged to the team and / or team members returning the award. Perpetual trophies shall be returned to the League in good conditions one month before the culmination of the regular season or at any time CSAH requests such trophy/cup. CSAH reserves the right to deny any team the right to retain the perpetual trophies for an extended amount of time.

If a trophy is not provided then a \$25 credit towards next season's dues will be given to the winning team.

SECTION XXIII: SPORTSMANSHIP

The CSAH strives to have balanced teams so that most games would be competitive matches. Since this is not always possible stronger teams should make every effort to keep the score within a four (4) goal differential. Teams that do not honor this rule may be subject to disbandment from the league on a vote by more than 50% of the team managers at the annual meeting.

- A.** Goal Differential: A goal differential of more than four (4) in a game, shall only be listed as four (4) in the stats.